

BRANCHWYCH



Fearsome warrior-matriarchs of the Households, the Branchwyches lead their kin to battle with blasts of sorcery and hissing swings of their scythes. These same weapons are used when the fighting is done to harvest the lamentiri from the Sylvaneth's fallen.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Greenwood Scythe	2"	2	4+	3+	-	2
Snapping Mandibles	1"	1	4+	4+	-1	1

DESCRIPTION

A Branchwych is a single model armed with a Greenwood Scythe.

COMPANION: A Branchwych is accompanied by a Bittergrub that attacks with its Snapping Mandibles. For rules purposes, it is treated in the same manner as a mount.

ABILITIES

Fury of the Forest: *Fiercely protective of their forest domains, Branchwyches fight with great wrath when a Wyldwood is threatened.*

Add 1 to hit rolls for attacks made by this model while it is wholly within 6" of any friendly **AWAKENED WYLDWOODS**.

Quick-tempered: *Branchwyches are vengeful creatures whose anger is hottest when fresh injury is suffered.*

Add 2 to the Attacks characteristic of this model's Greenwood Scythe whilst any wounds are allocated to this model.

MAGIC

This model is a **WIZARD**. It can attempt to cast one spell in your hero phase, and attempt to unbind one spell in the enemy

hero phase. It knows the Arcane Bolt, Mystic Shield and Unleash Spites spells.

Unleash Spites: *The Branchwych summons a swarm of malicious spites which spiral outwards to attack those who have displeased her.*

Unleash Spites has a casting value of 5. If successfully cast, roll a number of dice equal to the casting roll for each enemy unit within 9" of the caster. For each 6, that enemy unit suffers 1 mortal wound.