

TZAANGOR ENLIGHTENED

Tzaangor Enlightened are arrogant creatures, for they can see the lessons of the past as easily as mortals see daylight. They gleefully caw out the past mistakes of their enemies, unnerving them before moving in to capitalise with each blow.



MELEE WEAPONS

Tzeentchian Spear
Vicious Beak

Range

2"
1"

Attacks

3
1

To Hit

4+
4+

To Wound

3+
5+

Rend

-1
-

Damage

2
1

DESCRIPTION

A unit of Tzaangor Enlightened has any number of models, each armed with a Tzeentchian Spear and Vicious Beak.

AVIARCH: The leader of this unit is an Aviarch. Add 1 to the Attacks characteristic of an Aviarch's Tzeentchian Spear.

ABILITIES

Babbling Stream of Secrets: *The dark truths revealed by the Tzaangor Enlightened utterly unnerve the foe.*

If an enemy unit fails a battleshock test within 9" of any friendly **TZAANGOR ENLIGHTENED** units, add 1 to the number of models that flee.

Guided by the Past: *These warriors see at once every moment that led to the present and use this knowledge to deadly effect.*

In the combat phase, you can re-roll hit and wound rolls for attacks made by this unit if any enemy units within 3" of this unit have already fought in that phase.