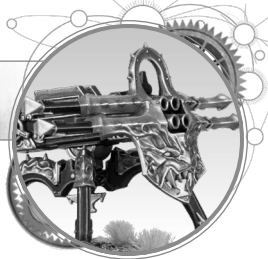


CELESTAR BALLISTA

The Celestar Ballista fires bolts of blessed sigmarite, each imbued with a thunderbolt. On impact, these projectiles explode with devastating effect, sending chains of lightning leaping out to strike those nearby.



MISSILE WEAPONS

Celestar Stormbolts: Single Shot
Celestar Stormbolts: Rapid Fire

Range	Attacks	To Hit	To Wound	Rend	Damage
36"	1	3+	3+	-2	1
18"	4	5+	3+	-2	1

MELEE WEAPONS

Sigmarite Blades

Range	Attacks	To Hit	To Wound	Rend	Damage
1"	4	4+	4+	-	1

DESCRIPTION

A Celestar Ballista consists of a Ballista and a crew of two Sacristan Engineers. The Ballista fires Celestar Stormbolts at the enemy, while the Sacristan Engineers defend it in close combat with Sigmarite Blades.

The Ballista and its crew are treated as a single model, using the characteristics given above. The crew must remain within 1" of the Ballista.

ABILITIES

Bastions of Death: *The crew of a Celestar Ballista make the maximum use of any cover when they are first deployed for battle.*

In the shooting phase, if this unit is in cover, add 2 to its save rolls for being in cover instead of 1.

Chained Lightning: *Each projectile unleashed by a Celestar Ballista has a bolt of Sigmar's lightning imbued within it.*

Each time you roll a hit for an attack made with this unit's Stormbolts, that attack inflicts D6 hits on the target instead of 1.

Versatile Weapon: *A Celestar Ballista can switch between two firing methods, taking down long-range targets with a single shot, or unleashing a volley of fire at closer foes.*

Before attacking with Celestar Stormbolts, choose either the Single Shot or Rapid Fire missile weapon characteristics for that shooting attack.

KEYWORDS

ORDER, CELESTIAL, HUMAN, STORMCAST ETERNAL, SACROSANCT, WAR MACHINE, CELESTAR BALLISTA